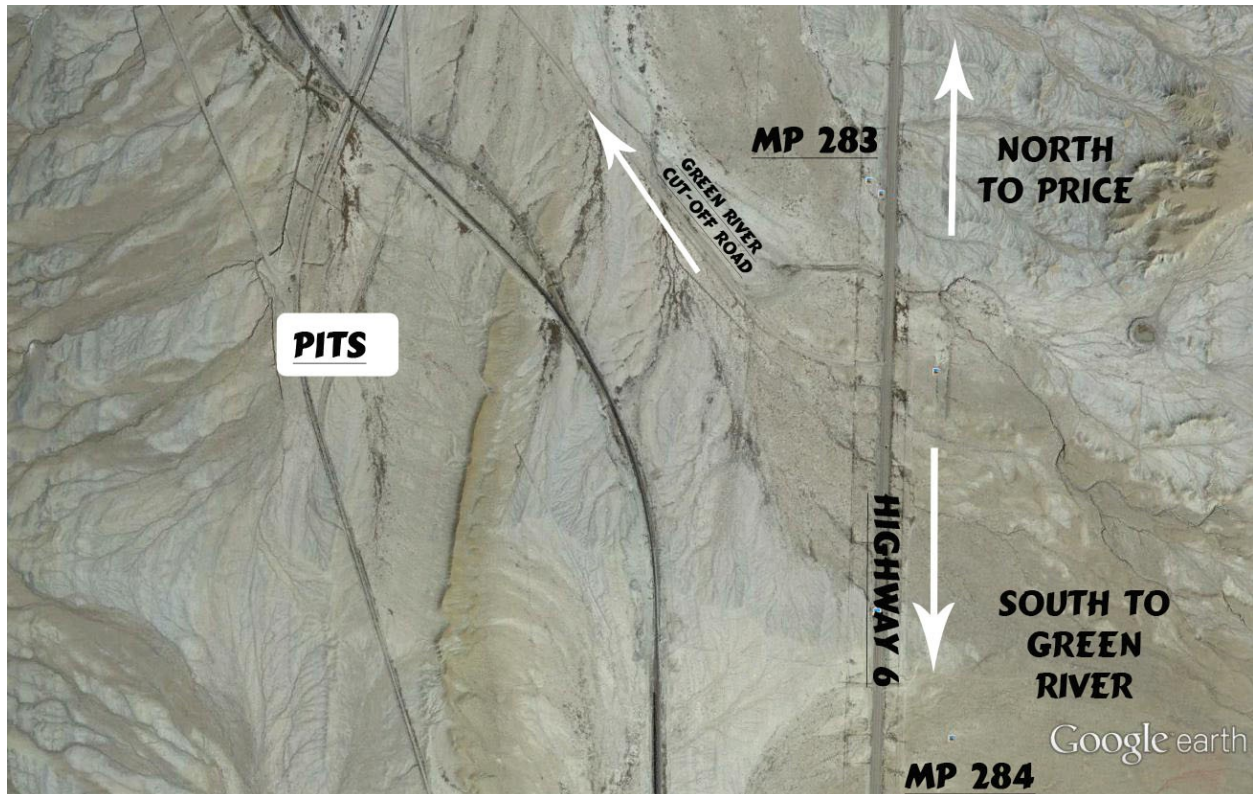


Directions to Chimney Rock Enduro

From Spanish Fork, follow Highway 6 south through the canyon. Approximately 40 miles past Price, between mile posts 283 & 284, turn west onto the green river cutoff road. Pits are located at the intersection just past the rail road overpass.



From Green River, turn north off of I-70 onto Highway 6. Travel approximately 16 miles and turn west between mile posts 284 & 283 onto the Green River Cutoff Road.



Sage Riders Chimney Rock Enduro

RIDER INSTRUCTIONS AND RACE NOTES

Chimney Rock, Utah 2015

Format

This year we will be using the Reliability (also known as ISDE or Qualifier) format. Reliability format adds Time Checks and a schedule, with penalties assessed for crossing a Time Check either early or late.

There will be three total Time Checks:

1. Start of Loop 1
2. Start of Loop 2
3. Transfer back to pits

The time schedule will be different for each skill level. This likely means that some riders in each skill level will be pressed for time to get through the time check on their minute.

You will be issued one-time use number that will contain your row number (1-??) and a letter (A-D). The letter is a unique identifier to differentiate you from the other riders on your row for scoring purposes. The row number will help you determine your time schedule.

For example, if your number is 21A, you will start on the 21st row. The race schedule starts at 11:00 am. To determine what time you start, simply add your row number to the race start time. $11:00 + \text{row } 21 = 11:21$ start time.

The schedule will be posted at the sign up tent by 7 AM race day. To determine what time you need to hit Time Check 2 (loop 2 start) you need to add the allotted time for that section to your start time / previous time checks. For example, you start at 11:21. If the schedule allows one hour 30 minutes until the next time check, you would add 90 minutes to your start time. $11:21 + 90 \text{ minutes} = 12:51 \text{ pm}$. You must cross the Time Check line between 12:51:00 and 12:51:59 to not incur a penalty. This same math will need to be done to calculate when you leave the time check to transfer back to the pits.

Penalties

- At the start, you have 1 minute to leave the line and travel approx. 30 feet. Failure to do so will incur a 10 point penalty

- If you cross a time check early or late, you will be penalized 60 points for every minute. For example, if your schedule calls for you to start loop 2 at 1:00, but you crossed the line at 12:59:45, you would be penalized 60 points. Likewise if you cross at 1:03:10, you would be penalized 180 points (3 minutes x 60 points)

Sign Up

- USRA membership is required or day pass is required by **EVERY** rider. A day pass can be purchased from the USRA at sign up.
- If you are wanting RMEC points for the event you must purchase an RMEC membership which will be available at the sign up tent.
- You will be issued a race number containing your row # and letter identifier. Place it on your front number plate

Riders Meeting

- **Riders meeting will take place at the sign up tent at 10:30 am**, in which we will go over these instructions verbatim and answer any questions.

Staging

- Please stage your bike at the starting line no sooner than 10 minutes before your scheduled start
- **Do not start your bike until it is time for you to leave the starting line**

Race start

- Start 4 riders per row, 1 row per minute. First row leaves at 11:01 am.
- Experts will start first, Amateurs second, Novices / Sportsman third.
- As each row starts, the following row will move up to the start line.

Race route and test sections

- Start of the race is a transfer section. Take it easy and get warmed up.
- Test sections vary from 3 miles to 10 miles in length.
- The start of a test will be clearly marked. **You must stop and wait until course personnel mark your start time on your fender card and give you the signal to start the test.**
- Riders will start tests every 15 to 30 seconds, one at a time, live engine.
- Ride like a bad ass in the test sections.
- The end of the test will be clearly marked. **You must stop and get your finish time marked on your fender card by course personnel.** Come to a complete stop and be patient.
- Feel free to take a short break before a test or after a test to get a drink, fix your bike, express gratitude to course workers, etc.
- Transfer sections will take you from the finish of one test to the start of another and vary in length from very short to several miles. Transfers are to a race, so you do not have to push the pace through them.

Enduro Etiquette

- If a rider catches you in a test section, make room for them to pass at the first safe opportunity. **Do not fight for position in a test section.** If someone catches you, you have already lost.
- **Do not race riders in transfer sections.** If a faster rider approaches from behind, let them pass safely.
- Do not cut course, shortcut corners, etc. Stay on the trail.
- Offer help when needed and report incidents to the nearest available course personnel.
- Express gratitude to your fellow competitor when they show you proper Enduro etiquette
THUMBS UP!!!

Pits / Gas

- The gas check is remote (away from pit location) and gas must be put into a trailer provided by the club for transport to the designated gas check.
- The first loop is 35 miles. **There will be no alternate gas.**
- Gas cans must be brought to the gas trailer by 10:30 am.
- When completing loop 1, Shut your bike engine off and push your bike onto the gas mat to fill your bike.
- You must gas your bike before you proceed through the time check for loop 2.
- Second loop is 30 miles for B&C Riders and about 40 miles for A Riders.
- After completing loop 2 you will have the opportunity to get a splash of fuel before proceeding through the time check to transfer back to the pits.

Finish

- **You must stop at the finish to turn in your fender card and receive your finisher pin.**
- **No trophies will be provided on race day. We will have custom medals made and mailed to winners**

Scoring / Medals

- Riders will be timed during each test section, indicating the total time it took them to complete the test. At the end of the day, all test times will be added together with penalties. The lowest total time wins. In the event of a tie, the faster time in the last test will serve as the tie-breaker.
- Trophies will be available for pick up at a subsequent USRA; otherwise they will be mailed out after the event as quickly as possible.

USRA , RMEC & West Chec Points

- USRA, RMEC & West Chec Members will be awarded championship points in accordance with standard finish placement point values. Cumulative test times will be used to determine finish placement overall, by division, and by class.

IMPORTANT!

- **ABSOLUTELY NO PLAY RIDING IN OR NEAR THE PITS AT ANY TIME. MINI RIDERS SHOULD PUT THEIR BIKES AWAY FOR THE REMAINDER OF THE DAY AFTER THEIR RACE.**
- **PICK UP YOUR TRASH!**
- **TREAT COURSE WORKERS WITH RESPECT AND GRATITUDE!**
- **LET FASTER RIDERS PASS SAFELY!**
- **STAY ON THE TRAIL!**
- **BE PATIENT WAITING FOR RESULTS!**
- **MOST IMPORTANTLY, HAVE FUN!**